Merlin's Journal

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Summary: Young Merlin was praised as one of the best Mages currently alive. He created hundreds of spells, and mastered them all. This is his journal, documenting some of his spells, and his adventures. AU. This started out as a project when my internet was gone, and I was thinking of a game and how you learn your spells. No wands, yet. Different universe. Will tie into the books eventually

Merlin's Journal

So, uh, Hi. This is just a test, I'm only publishing it so I can keep it up. I don't own Harry Potter or Merlin or whatever, I just like writing.

4 Journal Entries per Chapter, for now.

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><p>Day 1

My name is Merlin. That's not my real name? Of course it isn't. My real name shall remain a secret, until the last page I write. I have decided to write this Journal to keep track of my Arcane Knowledge. For this first introduction page, I've decided to write down one of my most useful spells. "Arcane Wave". It allows me to release a burst of arcane energy, and see what living things are around me at any given time. It is currently limited to a certain range, 10 meters, but I'm working on extending the range. It costs quite a bit of Mana for a beginner I'd say, but if you have as much Mana as long as I have, you'll be fine. Instructions will be on the back of this page. It might causeâ€¦ confusion, but I'll enchant it so it makes senseâ€¦ Maybe.

Day 4

Whoops. I've forgotten to write for several days. Sorry, I guess.

When your life is devoted to Arcane Research, sometimes timeâ€¦ slips away. I've recently been working on a spell to slow down time in a certain region for about 6 seconds. It's going to take a while, to say the least! It's a complex spell to make. My good friend, George, came to visit today. He told me about some troublesome Orcs who took over a watermill, for some odd reason. I used a favorite spell of mine, "Frost Nova" to help. Instructions for a toned down version of the spell, "Frost Wave" will be on the back of this page. It allows you to freeze all enemies in a certain range. I feel like having advanced spells that cost a lot of Mana this early on would be foolish of me. And I'm not foolish. I thinkâ€¦

Day 10

I forgot this journal existed again. I've been busy these days; those Orcs apparently belong to a clan full of hooligans! Call themselves "Faze". Strange name, but it reminded me of a spell I used to use a lot. "Phase". It allowed me to go invisible, only on the spot though. If I moved, the illusion would wear off. It's a bitâ€¦ Useless? It's on the back, regardless. I do hope that they don't cause any more trouble than they already have. I've seen some of them, looking at me using my powers in a curious way, whenever I go to stop them from roughhousing. Orcs are smarter than most people think. I daresay with some time, they could learn some spells. Orc Mages would be dangerous and I wouldn't like to face an army of them.

Day 18

I've decided just to write whenever I feel like it, since writing every day would get tiring, and I've been so busy recently. Those orcs have made an alliance with some Trolls. TROLLS. Granted, these are jungle Trolls, and not Mountain Trolls. Heavens forbid if _that_ happened, we'd be doomed! The Orcs seem to also genuinely be getting the hang of "Fire Bolt", a basic Elemental spell. It's on the back, as well. I've already taught "Ice Wave", but that wasn't an Elemental spell, per say. An elemental spell, is Fire, Water, Earth and Wind spells. The elements. Ice is justâ€¦ A nature spell? No, there_ is_ actual nature spellsâ€¦ I have no idea what to call it, to be honest. I'll think on it. Slow is going well, still not done yet. Maybe in a week or two?

End
file.